

# STATE TEAM SCRAMBLE CHAMPIONSHIP

## TOURNAMENT PROCEDURES:

Branch, Area and Regional Golf Chairmen should adhere to the following procedures and perform the following functions with respect to Area Qualifying Tournaments for the State Team Championship. The Area Qualifying tournament shall be held **between May 1st and June 30<sup>th</sup>** each year using the May 1<sup>st</sup> current verifiable USGA sanctioned index.

## BRANCH GOLF CHAIRMAN DUTIES:

Each branch may assemble as many teams as possible using the following guidelines:

1. Each team will consist of an A-B-C-D Player within the following Index limits.

When choosing each player, use May 1<sup>st</sup> verifiable indexes.

- A Player Index limits = 0 to 17.0
- B Player Index limits = 17.1 to 22.0
- C Player Index limits = 22.1 to 27.0
- D Player index limits = 27.1 and above

All players in an SIR tournament will play to a handicap of not greater than 45.

Each team's handicap shall be determined by adding the following indexes: 20% of the A Player, 15% of the B player, 10% of the C player and 5% of the D player.

(Example: A=12.2, B=18.9, C=23.4 and D=45;  $2.44 + 2.835 + 2.34 + 2.25 = 9.865$ , will result in a team handicap of 9.865) their team handicap (9.865) is then subtracted from the team's gross score to arrive at the team's net score for the tournament.

Once a team has been formed, the information shall be sent to their Area Golf Chairman. The Area Golf Chairman contact information is on the State Golf website, [www.sirgolf.org](http://www.sirgolf.org)

If a branch does not have players that meet the index limits, a player with an index above the maximum flight index may be used but his index for figuring the team handicap cannot exceed the limit for the flight in which he will be playing. Example: B with an 18.4 as an A would be limited to 17.0; C with a 23.5 as a B would be limited to 22.0 etc. A lower index cannot be used for a higher flight (Example: Index of 15.0 cannot play as a B; Index between 17.1 and 22.0 cannot play as a C, etc.)

## **RULES OF PLAY FOR STATE TEAM SCRAMBLE CHAMPIONSHIP:**

USGA and local rules apply except as indicated below:

1. Use a minimum of three and a maximum of six drives from each player.
2. Each team member shall hit from the correct tee box. "A" and "B" players will hit from a "Middle Tee" while the "C" and "D" players will hit from a "Forward tee" as determined by the Tournament director. The tee shot to be used is selected by mutual agreement. All other team members pick up their balls and move to the selected position. Each team member must play their next shot from within one club length of this position but no nearer to the hole. The one club length **CAN NOT be used to move the ball from out-of-bounds to in-bounds, from the fringe onto the green, or from inside a penalty area to outside the penalty area (bunkers are considered a penalty area), or within a bunker or penalty area.** The rough is not considered a penalty area.
3. On the green, a marker shall be placed immediately adjacent to the ball selected. Each ball that is putted must be putted from within 6 inches of that spot but no closer to the hole.
4. In a bunker, the person whose ball is being used will hit first without moving their ball. Succeeding players may rake the bunker before placing their ball as close as possible to where the original ball was played and no closer to the hole.
5. Each team must complete 18 holes to receive a score. If the round is called off due to uncontrollable circumstances, the round will be considered completed after completion of 16 holes.
6. There shall be no practice putting between holes.
7. The penalty for violated rules will be that the violating team will receive a score 1 stroke higher than the highest score posted for the day.